



STAR RUN

We created this game

Children of Palade Basic school: classes 1, 2, 3 and 4.

The name of the school

Palade Basic school, Estonia

The name of your Biosphere Reserve

The West-Estonian Archipelago Biosphere Reserve

We created our game by choosing the following criteria:

Our game has part of its origin in a different time

The whole class can participate simultaneously

The game trains us to be considerate to each other

The game provides an added value to the schoolyard or the place where the game is played.

More information about our game

Our game is based on what we can find in our school yard

In this game, we chase each other

The goal of the game

The goal of the game is to chase and catch each other

Rules

There is a catcher or catchers.

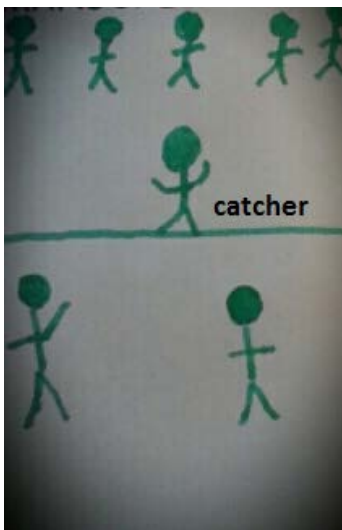
Catcher is in the middle of playground and turns back toward the other players.

Catcher think and call out loudly one letter. An example letter "E". All the players who has a letter "E" in their first name can walk safely across the playground. The other players, who



doesn't has letter "E" in their first name have to go quickly because the catcher can chase them. The catcher have to recognize the children with no letter "E" in their first name and catch only them. When the catcher touch a player then the player has to go and stand next to the playground.

This action has to repeat until there is a winner. Winner is a child who is the last one on the playground beside the catcher. Winner is a new catcher.





Pictures of our class when playing the game

Look at film: https://youtu.be/pX_5Ch5IImM

